



## Training Legends Rain Policy

### ***How does Training Legends determine the impact of rain on tournament games?***

#### **General Philosophy:**

We are always watching the weather because ***our overriding desire is to play baseball!*** We do know that Mother Nature likes to push against this desire. We are constantly looking at ways to minimize any impact weather can make on the completion of a tournament. We have tried several different ways to complete tournaments when rain has made it impossible to do so, and we have learned a great deal. As such, ***we have decided on the below 5 Step Process to guide us in our decision-making process:***

***First***, as soon as we know there is a good chance of rain in the forecast, and that it may impact a tournament, ***we will let the coaches know*** that we are aware of the weather system and monitoring it to determine if it will have an impact on play.

***Second***, if we have rain in the evenings or we are expected to have rain in the evening hours, ***we will be on the fields at 6:00 am (or 2 hours before the start of the earliest game) to begin determining the playing status of the fields.*** Our commitment is to ***send a note to the coaches at 6:30 am (or 90 minutes before the start of the earliest game)*** to tell them if all games are 'on schedule' or if there will be a delay.

***Third***, our ***communication*** will most likely ***involve multiple messages.*** The ***Training Legends General Rule is:*** If ANY field is playable, we will get those games going on schedule. If any field is too wet, we will delay games on that particular field. If every field is impacted, we will delay all games.

- Per the above, ***if any field is too wet*** to play, ***we will automatically go into a 1 hour delay*** on that field. This allows us to have the sun come up and we can begin working the field to get it into playing condition.

***Fourth***, we will use the field that are playable and hold the games that were originally scheduled for that field. We will NOT prioritize games based upon seeding. For example:

- **Ex. 1:** Different Age Groups playing on Different Fields. One age group is playing on Field A and another age group on Field B. If Field B floods, we will play Field A games on time as scheduled. We will delay Field B games at least one hour until the fields are in playable condition.

***Fifth***, ***if we delay*** games then ***time limits may be adjusted for all scheduled games.*** Any time limit imposed on championship games will be at the discretion of the site director. Time limits will be determined based on ability to complete games on the field. We do this so that the days



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are not longer than necessary for the players. We take into account whether the players have school the next day. We also look at how far teams have traveled to play with us and what their return trip might look like if we play too late into the evening. Finally, most parks have very strict light ordinances (many have timers on the lights) of which we have no control over and we want to get the entire game played before the lights automatically are shut off.

## Special and Unique Rain Situations:

### 1. *Rain-Out* Policy:

- a) **Official Game:** A game will be considered an official game if a game for 5U-12U reaches 3 innings (2.5 with home team leading) and if a game for 13u-14u reaches 4 innings (3.5 with home team leading).
- b) Games that do not reach the thresholds in 1(a) above are not considered Official Games.
- c) **Rain Delay:** Once a game is an Official Game, there is a 45-minute window to resume the game. After 45 minutes, the game is final and you follow Procedure as outlined in Section (d) below.
- d) If a game is **CANCELLED** due to weather: 5U-12U, 3 innings (2.5 with home team leading) is an Official Game. 13U-14U (3.5 with home team leading) is an Official Game.
- e) For **All Star Tournaments**, if a tournament is **Rained Out and Cancelled during bracket play:**
  - a. **IF everyone has NOT completed the first game** of bracket play, then **seeding is the determining factor.**
  - b. **IF everyone has completed at least 1 game** of bracket play, **then it goes to record, runs allowed, runs scored in bracket play only.** A team that receives a bye in any round receives a winning score of 7-0 for that round.
- f) For **Travel Tournaments**, if a tournament is **Rained Out and Cancelled during bracket play:**
  - a. **IF everyone has NOT completed the first game** of bracket play, then **seeding is the determining factor.**
  - b. **IF everyone has completed at least 1 game** of bracket play, **then it goes to record, run differential, runs against in bracket play only.** A team that receives a bye in any round receives a winning score of 7-0 for that round.